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Evertz Adds DreamCatcher™ and BRAVO Live Production Capabilities to evertz.io at IBC 2026

Burlington, Canada. September 9, 2026 – At IBC 2026, Evertz, a global leader in broadcast and media technology solutions, will showcase the expansion of its evertz.io SaaS product portfolio with the integration of Evertz BRAVO and DreamCatcher™ live production and instant replay media engines.

With the addition of these engines, evertz.io can deliver an end-to-end media cloud pipeline spanning content ingest and production through stream creation, playout and distribution.

Broadcasters and rights holders face growing demand for live content while managing available budgets, facilities and production crews. Evertz live production engines address this challenge by decoupling production capabilities from physical infrastructure. Switching, mixing, graphics and replay toolsets typically deployed on premises can now be spun up within evertz.io for an individual event.

Live Production and Replay in the Cloud

BRAVO provides integrated switching, audio mixing, graphics and multiviewer functions to support a variety of event types. By bringing these production capabilities into evertz.io, broadcasters and rights holders can deploy the resources needed for a live event without requiring dedicated on-premises production infrastructure.

DreamCatcher adds replay, slow-motion and highlight workflows to the same platform, with content instantly shareable between production, playout and distribution.

Together, BRAVO and DreamCatcher extend evertz.io beyond media transport and distribution, connecting live production and replay with the broader cloud-based media workflow.

Flexible Deployment and Economics

Cloud-deployed engines are available on flexible commercial terms, allowing customers to spin production resources up for an event and spin them down when it ends.

This gives broadcasters and rights holders the ability to align production resources more closely with individual events and operational requirements, shifting live production from a capital infrastructure project toward a more flexible operating model.

Connecting Ground and Cloud Workflows

Support for SRT, Zixi, RIST and AWS Media Services enables the live production engines to interconnect across ground, cloud and contribution networks with broadcast-grade timing and redundancy.

This native IP and hybrid connectivity allows production, playout and distribution resources to operate as part of a connected workflow while giving customers flexibility in where different parts of the production are deployed.

Visitors to IBC 2026, taking place September 11–14 at the RAI Amsterdam, are invited to visit Evertz at Booth 2.A47 to learn more about the expanded evertz.io SaaS portfolio and its BRAVO and DreamCatcher live production capabilities. To book a meeting, contact sales@evertz.com.

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About Evertz Technologies Ltd.

Evertz Technologies Limited (TSX:ET) designs, manufactures and markets video and audio infrastructure solutions for the television, telecommunications and new-media industries. The Company's solutions are used by content creators, broadcasters, specialty channels and television service providers to support their increasingly complex multi-channel digital, high & ultra-high-definition television ("HDTV" & "UHD") and next-generation high bandwidth low latency IP network environments and by telecommunications and new-media companies. Evertz products allow customers to generate additional revenue while reducing costs through efficient signal routing, distribution, monitoring and management of content, as well as the automation and orchestration of more streamlined and agile workflow processes on-premise and in the "Cloud". For more information, please visit www.evertz.com

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